



This Record Certifies that

Played by _____ Player _____ RPGA # _____

Has Completed Of Witches and Warlocks A Regional Adventure Set in Keoland

Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated

Adventure Record#

593 CY ADVENTURE LEVEL OF PLAY (CIRCLE ONE)

Home Region _____

Event: _____ Date: _____

DM: _____ Signature _____ RPGA # _____

APL 4 max 675 xp; 600 gp

APL 6 max 900 xp; 800 gp

APL 8 max 1,125 xp; 1,250 gp

APL 10 max 1,350 xp; 2,100 gp

APL 12 max 1,575 xp; 3,000 gp

Cross out any game effects this character does not gain.

Notice of the Darkwatch: The PC has now met a member of the Darkwatch, and has left the following impression (Circle ONE):

Favorable: This PC willingly and nobly participated in the defense of Craufield. They also went out of their way to be heroic and openly shared information with (and was polite to) Sarick. Cannot be given to members of the Darkwatch.

Recognition: This PC willingly and adequately participated in the defense of Craufield. Sarick has also detected some hostility from this PC towards the Darkwatch. Cannot be given to members of the Darkwatch.

Unfavorable: The PC either did not aid in the Craufield investigation, did so grudgingly, or was openly belligerent and hostile towards Sarick. This PC's future actions will be tracked by the Darkwatch.

ARRESTED! The PC either cast illegal or forbidden spells with abandon and/or was responsible for the destruction of property in Craufield. The PC must pay a fine of 100gp x Spell Level x APL, as noted in the "Other Gold Spent" box on this AR. If another PC at the table covers the fine, it should be noted on both ARs. If a PC cannot cover this cost, they must spend 1 TU for every 100gp that they are short (rounded up) working off their debt by helping to rebuild Craufield. Both the DM and the Player should contact the Keoland Metaorg and Regional Flavor PC at keoland.marf.poc@yahoo.com with their version of the story so that an appropriate punishment/restitution can be made.

Influence w/Countess Lissen Rheyd (Power Rank: Noble. Political: Oeridian). See the Metaorg Book 0 for details, or contact the Keoland triad for further information. Frequency (Regional).

If a PC does not belong to any Keoish metaorgs, they may use this favor to cover the cost of any clerical spells of 3rd level or less used in this module, up to 500gp [note that healing in Keoland costs double PHB standard.] Influence used in this way is Frequency (Adventure)

MURDERER! This PC cast destructive spells with abandon, or cleaved from a creature into a Craufield resident. Both the DM and the Player should contact the Keoland Metaorg and Regional Flavor PC at keoland.marf.poc@yahoo.com with their version of the story so that an appropriate punishment/restitution can be made.

Gift of the Craufield Mages (Frequency: Regional): As special thanks for finding the true cause of the trouble in Craufield, Istava Lolian will offer the PC a one-time gift, PC's Choice:

- Istava will teach the PC any one arcane [including bard] spell of 4th level or lower that is in the Council Library, including Builder Book spells. The PC must be able to cast the spell at the time this is used. Spells that are Unknown, Illegal, or Forbidden in Keoland are unavailable to the PC. See the Metaorg Book 0 or contact the Keoland Metaorg PoC for details.
Istava will use the resources of the council to empower one magical item with even greater power. The PC may choose ONE of the following items at the casting: Weapon, Armor, Shield, Cloak of Resistance, Ring of Protection. The PC must then choose either a +1 to +2, or a +2 to +3 upgrade. The PC only needs to pay the difference in cost between the old and new items, but must have the gp available at the time this influence is used.

Gift of Brathin Sigwal the Jeweler (Frequency: Adventure): [NOTE: This is only available if the Mage Council has not been banned from Nimlee]. As special thanks for finding the true cause of the trouble in Craufield, Brathen will offer to create a commission piece for the PC. He will create any jewelry piece the PC designates [including metaorg membership items] up to a value of 500gp. If a PC spends 500gp, that PC will gain a +1 Diplomacy and Gather Information checks with NPC members of the Royal Financiers Guilds, as they recognize a good customer. The PC should note the description of the item on both the AR and on their list of Keoish Influence.

TU Starting TU

1 OF 2 TU TU Cost

- TU Added TU Costs

TU REMAINING

XP Starting XP

- XP XP lost or spent

XP Subtotal

+ XP XP Gained

XP FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4, 6, and 8:

- Cloak of Charisma +2 (Adventure; DMG)
Masterwork Zither (Regional; Song & Silence [with rules from page 49-50])
Scroll Organizer (Regional; Tome & Blood)
Everburning Torch (Regional; DMG)
Scroll of Stoneskin (Adventure; 7th level caster; DMG)

APL 10: [APL 4, 6, and 8 Items PLUS]

- Chain shirt +2 (Adventure; DMG)
Flaming short sword +1 (Adventure; DMG)
Bracers of Armor +4 (Adventure; DMG)
Amulet of Natural Armor +3 (Adventure; DMG)
Gloves of Dexterity +4 (Adventure; DMG)
Potion of Gaseous Form (Adventure; DMG)
Dust of Appearance (Adventure; DMG)
Scroll of Teleport (Adventure; 9th level caster; DMG)
Potion of Cure Serious Wounds (Adventure; DMG)
Ring of Mind Shielding (Adventure; DMG)
Ring of Protection +3 (Adventure; DMG)
Vest of Resistance +2 (Adventure; Tome & Blood)

APL 12: [APL 4, 6, 8, and 10 Items PLUS]

- Mithril Chain Shirt +3 (Adventure; DMG)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP Starting GP

- GP GP Spent

GP Subtotal

+ GP GP Gained

GP Subtotal

+ GP GP Gained

GP Subtotal

- GP GP Spent

GP Subtotal

- GP GP Spent

GP Subtotal

GP FINAL GP TOTAL

